



Algoritma & Pemrograman Saintifik

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Definition

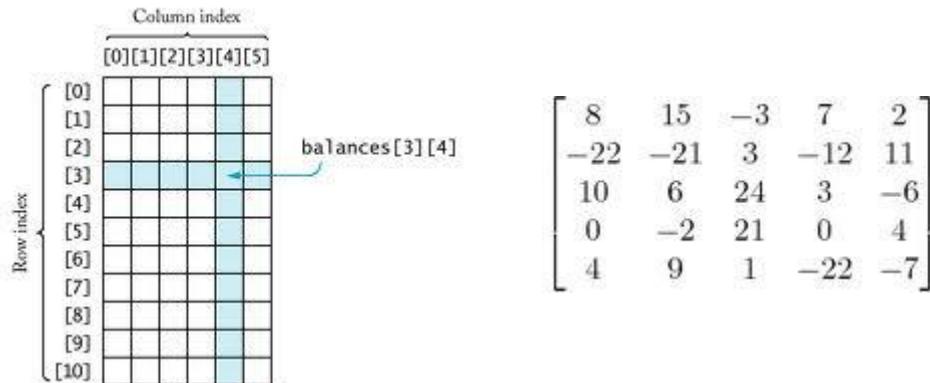
Arrays are "lists" of **related** values. Every value in the array is usually of the exact same type and *only differentiated by the position* in the array.

Source: <http://www.cs.utah.edu/~germain/PPS/Topics/arrays.html>

Examples:

| | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
|---|---|---|---|---|---|---|---|
| 0 | | | | | | | |
| 1 | | | | | | | |
| 2 | | | | | | | |
| 3 | | | | | | | |
| 4 | | | | | | | |

Five-row by seven-column array of 35 elements



A

| | | | | | | |
|---|------|----|-----|----|----|-----|
| 1 | 1000 | 30 | -15 | 57 | 89 | -25 |
|---|------|----|-----|----|----|-----|

Index of an Array

Arrays have a single name, but many values.

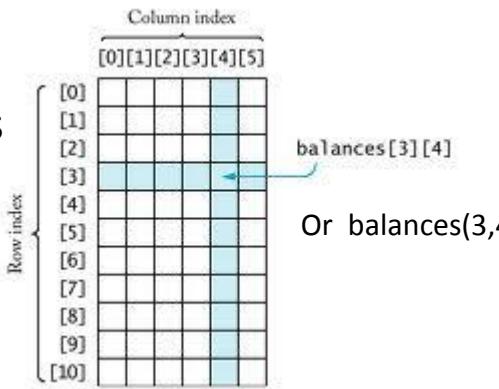
- ✓ How do we (the programmer) define which particular value we are interested in? (i.e. reference to a specific location in array) -> The answer is, we provide a numerical "**index**".
- ✓ The index into an array is a number representing which bucket is currently of interest.

Consider an array with the following 5 grades :

[100, 95, 99, 87, 90];

The **3rd value** in the array is 99.

balances



A

| | (1) | (2) | (3) | (4) | (5) | (6) | (7) |
|--|-----|------|-----|-----|-----|-----|-----|
| | 1 | 1000 | 30 | -15 | 57 | 89 | -25 |

Column index
[0][1][2][3][4][5]

Row index
[0]
[1]
[2]
[3]
[4]
[5]
[6]
[7]
[8]
[9]
[10]

balances[3][4]
Or balances(3,4)

A(4) contains value -15
A(6) contains value 89

Notes: in C and Java arrays are indexed from 0, whereas Matlab is indexed from 1.

Creating and Assigning Value to Array

Direct

(in Matlab)

Arrays can be initialized using [] brackets:

grades = [99, 100, 50];

Create one-dimensional arrays of integer “grades” with 3 elements/components

MatrixA = [1.5, 2.0, 3.75; 0.5, -7.25, 80.111];

Create two-dimensional arrays of real numbers, MatrixA with 2 rows and 3 columns.

PTN = ['UI', 'ITB', 'UGM', 'IPB', 'UNAIR', 'ITS'];

Create one-dimensional arrays of string characters “grades” with 3 elements/components

Using Loop

```
for i=1:4
    for j=1:i
        A(i,j) = input('Elemen A:')
    end
end
```

A =

| | | | |
|---|---|---|----|
| 1 | 0 | 0 | 0 |
| 2 | 3 | 0 | 0 |
| 4 | 5 | 6 | 0 |
| 7 | 8 | 9 | 10 |

Referencing & Displaying an Element of Array

```
grades = ...; % create an array of grades

for index = 1 to the length of the grades array
    print the grade at "index" is grades(index)
end
```

```
%
% Sum up the values in a variable named array_of_grades
%
total = 0;

for i = 1 : length(grades) % the length function tells us the number of values in the array!!!
    total = total + grades(i);
end
```

Examples

```
% Finding the minimum and maximum elements in a list
%
L = [10, 23, -15, 125, 3, -43, 10, 125, -34];
n = length(L)      % compute number of elements in the list L

% initialization
MaxEl = -99999;
MinEl = 99999;

% Finding Max and Min elements
for i=1:n
    if (MaxEl <= L(i))
        MaxEl = L(i);
    end;
    if (MinEl >= L(i))
        MinEl = L(i);
    end;
end;

% Display Min and Max elements
disp(['[Min, Max] = '], [MinEl, MaxEl])
```

Examples (cont.)

```
% Searching an element X in a list L
%
L = [10, 23, -15, 125, 3, -43, 10, 125, -34];
n = length(L);    % compute number of elements in the list L

% Initialization
Flag = 0;    % to denote X in L or not (0 = X is not in L, 1 = X in L)

% Input the element X that will be checked for the occurrences in L
X = input('Masukkan sembarang nilai integer: ')

% Searching element X in L
for i=1:n
    if (X == L(i))
        Flag = 1;
    end;
end;

% Display the occurrences of X in L
if (Flag == 0)
    disp('Elemen tidak ada pada List')
else
    disp('Elemen ada pada List')
end;
```

Examples (cont.)

```
% Create an upper triangular matrix containing ascending values in rows
%
% Determine the size of matrix
n = input('ukuran matriks: ')

% Initialization
A = zeros(n,n); % create n x n matrix with zeros elements

% Input elements of the matrix in ascending order
for i=1:n
    for j=i:n
        A(i,j)=input('Elemen of A: ');
    end
end

% Display matrix A
A
```

A =

| | | | | |
|---|---|----|----|----|
| 1 | 2 | 3 | 4 | 5 |
| 0 | 6 | 7 | 8 | 9 |
| 0 | 0 | 10 | 11 | 12 |
| 0 | 0 | 0 | 13 | 14 |
| 0 | 0 | 0 | 0 | 15 |

Examples (cont.)

```
% Compute matrix multiplication C = A x B
%
% Determine matrices A(3 x 4) & B(4 x 2)
A = [3, -10, 5, -2; 1, 4, -2, 10; 3, 2, 9, -1];
B = [-25, 2; 7, 1; 2, 0; -4, -1];

% initialize matrix sized of A & B
rowA = size(A,1); colA = size(A,2);
rowB = size(B,1); colB = size(B,2);

% Compute C = A x B
% Check the size of matrices
if (colA == rowB)
    for i=1:rowA
        for j=1:colB
            C(i,j) = 0;
            for k=1:colA
                C(i,j) = C(i,j) + (A(i,k)*B(k,j));
            end;
        end;
    end;
    % display A, B, C
    A,B,C
else
    display('matrix sizes does not matched')
    A,B
end;
```

A =

| | | | |
|---|-----|----|----|
| 3 | -10 | 5 | -2 |
| 1 | 4 | -2 | 10 |
| 3 | 2 | 9 | -1 |

B =

| | |
|-----|----|
| -25 | 2 |
| 7 | 1 |
| 2 | 0 |
| -4 | -1 |

C =

| | |
|------|----|
| -127 | -2 |
| -41 | -4 |
| -39 | 9 |

Exercises

Bila diberikan suatu matrix A berukuran (10×10) , buatlah algoritma/program untuk:

1. Membentuk matrik *lower triangular L* dan *upper triangular U* yang dibentuk dari matrik A , sedemikian sehingga: $A = L + U$

Contoh:

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & 0 \\ l_{21} & l_{22} & 0 \\ l_{31} & l_{32} & l_{33} \end{bmatrix} + \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}.$$

2. Membentuk matrik tri-diagonal TD yang dibentuk dari matrik A

$$TD = \begin{bmatrix} \alpha_{11} & \alpha_{12} & 0 & 0 \\ \alpha_{21} & \alpha_{22} & \alpha_{23} & 0 \\ 0 & \alpha_{32} & \alpha_{33} & \alpha_{34} \\ 0 & 0 & \alpha_{43} & \alpha_{44} \end{bmatrix}$$